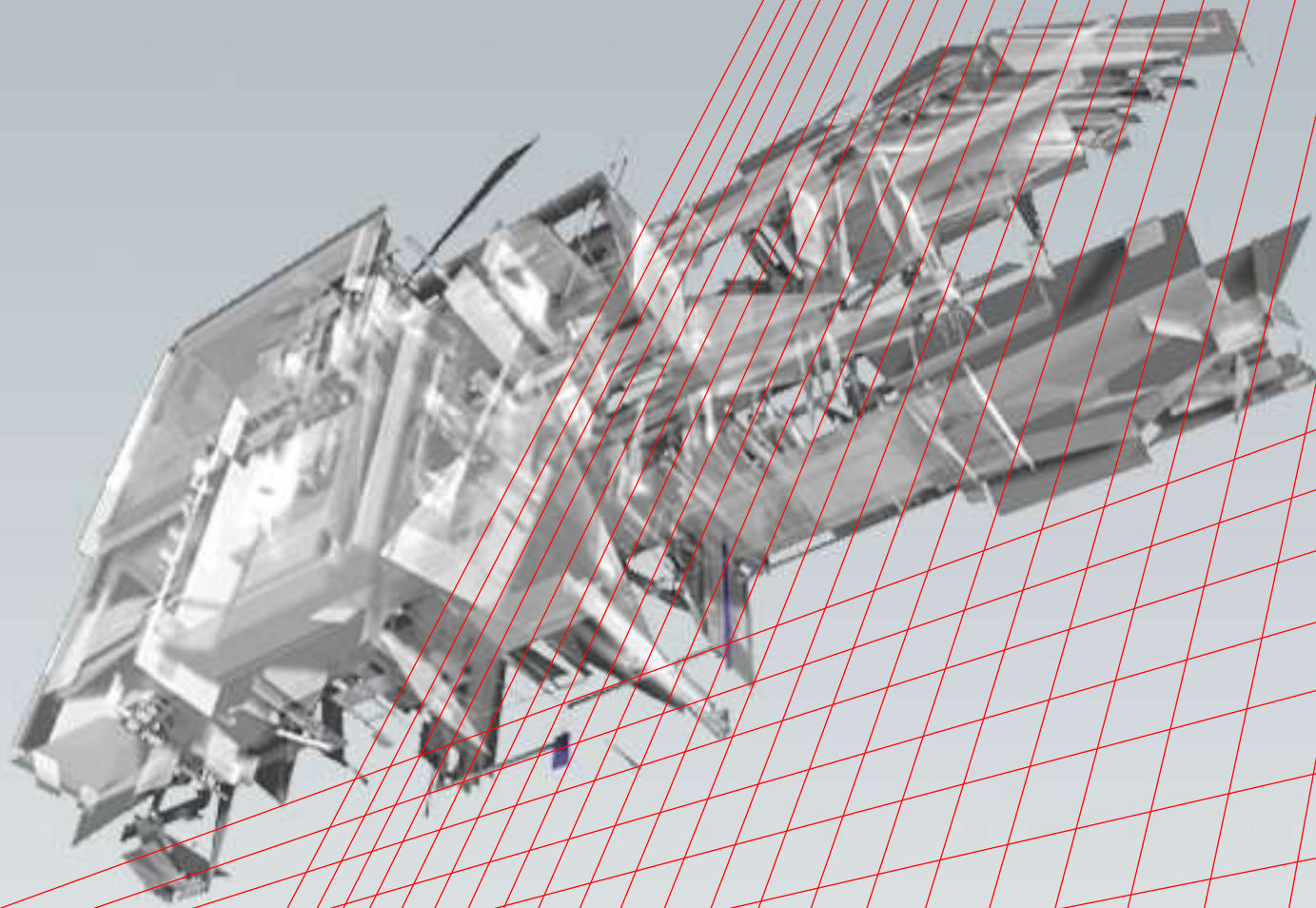


DMG Sponsored Design Computing Lecture

# MorphZhapes

Design Machine Group

Department of Architecture College of Architecture and Urban Planning University of Washington  
Design Machine Group is a computing research group focusing on Design, Computing and the built environment. Visit the DMG website at <http://depts.washington.edu/dmachine>



## Kostas Terzidis

School of Arts and Architecture, UCLA

Kostas Terzidis's work focuses on creative experimentation within the threshold between arts, architecture, music, and computer science. He has studied extensively the implications of virtual reality for the representation of space and spatiality in art and architecture. He is the author of many computer applications on form-making, morphing, filtering, and network mapping. His most recent work is the development of a visualization system in Java, called Zhapes and a 3D-morphing system called MorphZhapes.

### C stands for Creativity

November 30, 2000 Thursday  
afternoon, 2:30 - 4:00pm  
Gould Hall 208J

### Morphing Studio

December 1, 2000 Friday  
morning, 9:30 - 11:30am  
DMG Lab (Architecture Hall 043)

- z Kostas Terzidis will conduct a Morphing Studio for a limited number of participants. If you are interested please sign up in advance at the DMG website: <http://depts.washington.edu/dmachine/lecture/signup> and indicate your background and experience.

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